The Nutcracker ON TOUR: Chapel Rock Discovery Days Tues Nov 12

MON NOV 11 - CHECK OUT COSTUMES 4p-9p & SIGN COMPLIANCE

9:15a Call - Enter parking off 21st Street, just west of Girls School Rd intersection.

Enter door 6 (on the south side)

Check in for attn and put first costume, shoes, accessories, set up quick changes

We perform in a huge gymnasium!

Dressing area for ladies is directly in back of space, so entrances and exits happen <u>upstage center</u> and you can go left/right as needed...has game tables, pls keep hands OFF and be mindful of their property. Keep your belongings tidy and near you.

Attire: Ladies: skin-tone cami leo (worn under EVERY costume), pink tights for ALL costumes *except Penguins*, slick bun per costume requirement, shoes per costume [ER: come dressed in costume]

*Hair and light makeup must be ready upon arrival

If your costume requires specialty tights such as stripes or fishnets, you may wear them if there is time to change, otherwise, do not bother. *we do not have extra helpers for quick changes

NO NAIL POLISH OTHER THAN NATURAL TONES

9:35a Warm up - in costume w designated student

10:00a Show (approx. 35min)

Trying to run pieces VERY QUICKLY with little or NO break between bc sticking to a particularly tight time frame. Be ready to GO! *AFTER: all accessories checked in to dismiss. Check out before leave.

PO – adjustments made *per show* dep on time frames and dancer availability:

If you have a quick change, do NOT go to beginning position without all dancers—signal teacher when ready

- Announcement: Brief welcome
- Clara variation (Nut doll)
- Snow Scene: PPines *flat, SnowQn*flat (tutu), Clara, Flakes
- Announcement: Intro of Journey to Kingdom of Sweets
- SPN P & Chocolates (fan with costume?)
- RSSN P & Pepps (4 canes)
- CHN P & Tea (1red, 2 pnk, 2 org parasols)
- Sugar Plum variation *flat (tutu)
- Waltz of the Flowers: Daisies, Bees, Dew *flat, Lilies (6 hoops, 4 bouquets)
- Coda: Dew, SQn, Sugar, Clara

TUES NOV 12, 4p-9p - RETURN COSTUMES AT CC DESK